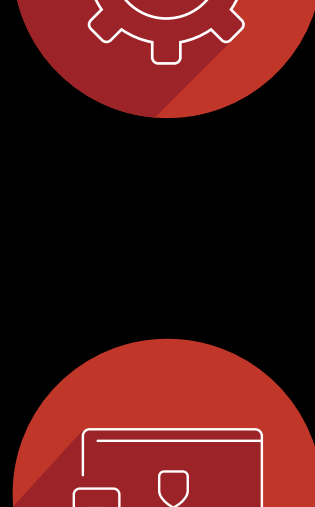


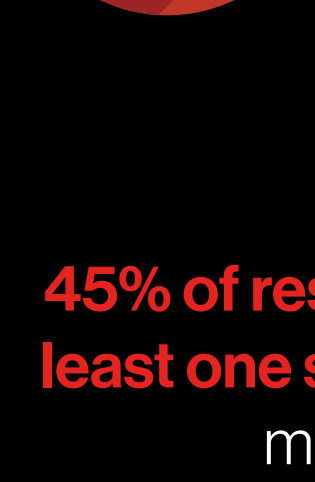
CrowdStrike Global Security Attitude Survey

Customers are losing trust in Microsoft and legacy IT, as software supply chain attacks present an increasing concern for organizations



63%

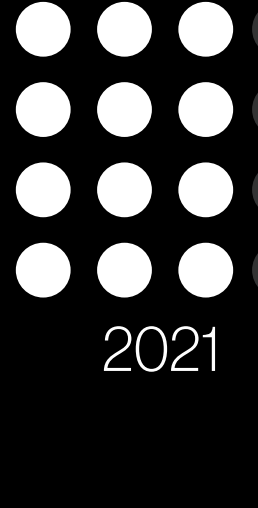
of respondents admit that their organization is losing trust in suppliers, such as Microsoft, due to frequent security incidents



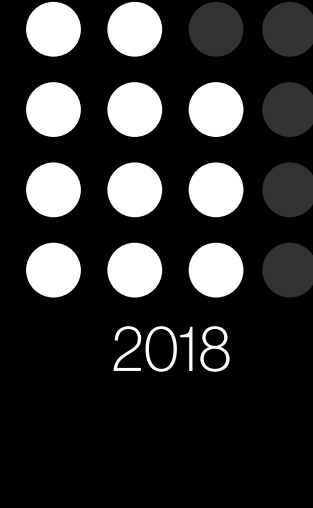
84%

believe that software supply chain attacks could become one of the biggest cyber threats to organizations like theirs within the next three years

45% of respondents' organizations experienced at least one software supply chain attack in the last 12 months, compared to 32% in 2018



77% of respondents report that their organization has experienced a **supply chain attack** in the past, **increasing from 66% in 2018**



Only 36%

have vetted all new and existing suppliers for security purposes in the last 12 months



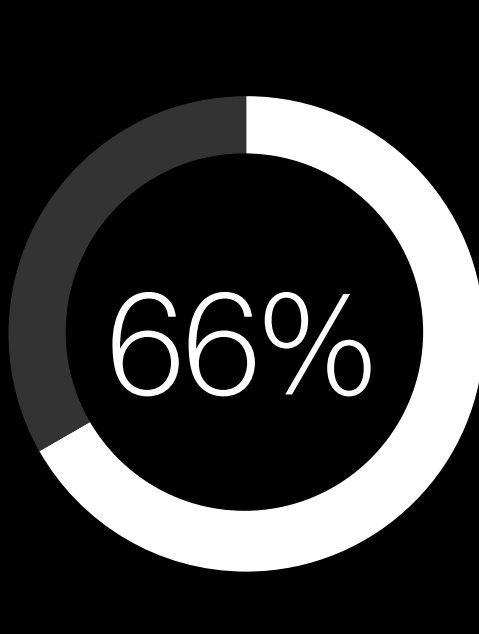
Ransomware remains prolific, with payouts and extortion fees on the rise

The average ransom payment for those who paid one was \$1.79 million (USD), compared to \$1.10 million (USD) in 2020

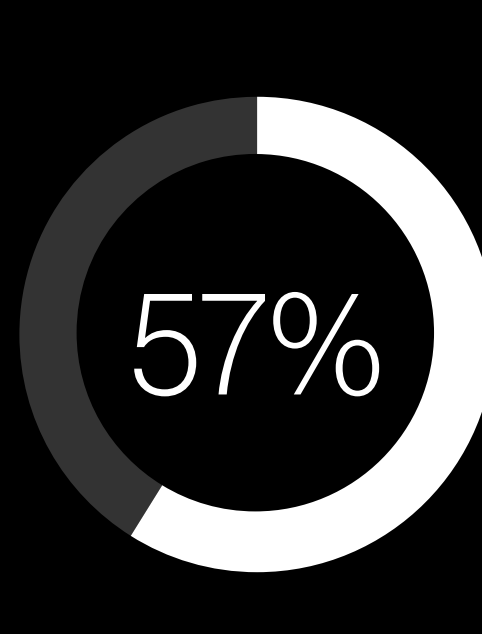


of those who **paid the initial ransom** also had to pay **extortion fees**, on average totaling **\$792,493**

Average ransomware payment was **\$1.34 million in EMEA**, **\$1.55 million in the US**, and **\$2.35 million in APAC**



of respondents' organizations **suffered at least one ransomware attack** in the **past 12 months**

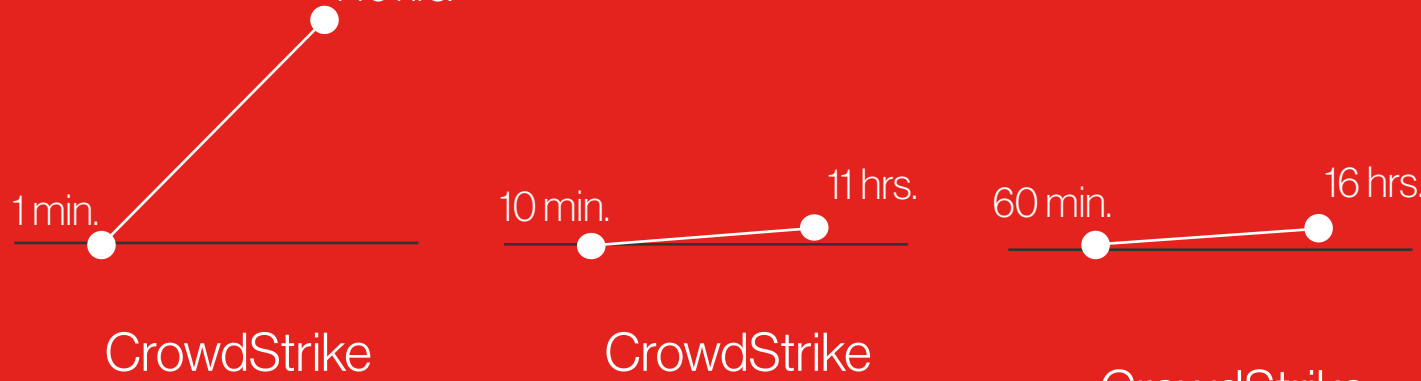


of those hit by ransomware **didn't have a comprehensive strategy** in place to coordinate their response

Organizations are moving in the wrong direction when it comes to detection and response time, demonstrating that security transformation must be an urgent priority, particularly given the shift to remote and hybrid working models



CrowdStrike encourages organizations to strive to meet the 1-10-60 rule: where security teams demonstrate the ability to detect threats within the first minute of an intrusion, investigate and understand the threat within 10 minutes, and contain and eradicate the threat within 60 minutes.



CrowdStrike Benchmark: 1 minute to detect; 2021 Survey Average: 146 hours

CrowdStrike Benchmark: 10 minutes to investigate; 2021 Survey Average: 11 hours

CrowdStrike Benchmark: 60 minutes to remediate; 2021 Survey Average: 16 hours

| | CrowdStrike benchmark | 2021 survey average |
|----------------------------|-----------------------|---------------------|
| Time to detect | 1 minute | 146 hours |
| Time to investigate | 10 minutes | 11 hours |
| Time to remediate | 60 minutes | 16 hours |

Methodology

CrowdStrike commissioned independent technology market research specialist Vanson Bourne to undertake the quantitative research upon which this whitepaper is based. A total of 2,200 senior IT decision makers and IT security professionals were interviewed during September, October, and November 2021, with representation across the US, EMEA and APAC regions. All respondents had to be from organizations with 100 or more employees and are from a range of private and public sectors. Unless otherwise indicated, the results discussed are based on the total sample.